

Tony J. Trudeau

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San Francisco, CA

616-724-6504

**SUMMARY:**

Proficient in 3D Studio Max, Adobe Photoshop, Flash.

Worked on shipped titles: GoDance World Tour, Puzzle Smash, GoPets, Mafia Wars 2, FarmVille.

Provided art, quest text, and performed GM duties on the MMOG GoPets.

**EDUCATION:**

Graduate of Ferris State University, Grand Rapids (2005-2008)

Graduated with a GPA of 3.6

Degree in Digital Animation & Game Design

Graduate of Grand Rapids Community College, Grand Rapids (2003-2005)

Graduated with a GPA of 3.78

Degree in Graphic Design

Graduated with honors: Phi Theta Kappa Honors Society and Dean's List

**EXPERIENCE:**

**Aritst, September 2009 – Current**

**Zynga, San Francisco, CA**

Provided vector based art and flash animations for Farmville

Created 3D models, vector art, and flash animations for Mafia Wars 2.

Managed outsourcing pipeline for Mafia Wars 2.

**Lead Artist / Game Design, September 2008 – 2009**

**Warm and Fuzzy Logic, Long Beach, CA**

Created 3d environments, props, textures.

Interacted with community and performed GM duties.

Layed out leveling scheme along with providing artwork and general design guidance.

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